

SHAHRAM SHAKIBA

3D WEB DEVELOPER, 3D ARTIST, FRONTEND DEVELOPER

SUMMARY

- Focused on 3D modelling and animation with Blender, and craft seamless, user-focused web interfaces both classic and interactive 3D, leveraging advanced technologies Three.js, GLSL.
- Continuously learn and grow in the field by staying up-to-date with the latest tools, technologies, and industry trends.
- Excel in collaborative team environments, fully committed to delivering high-quality projects on time, with meticulous attention to detail.
- Spearheaded a team at Hotel Zur Au as a Frontend Developer and Team Manager, enhancing task efficiency by 70% and significantly elevating guest experience through a revamped website, demonstrating strong leadership abilities.




EXPERIENCE

Frontend Developer, Team Manager

July 2020 - August 2021 | Hotel Zur Au, Zurich, Switzerland

- Led and guided a team of 7 members, successfully accomplishing diverse tasks in a remote setting.
- Coordinated administrative communications and strategically assigned tasks, improving task completion rate by 70% and reducing backlog by 25%.
- Monitored and addressed guest reservation inquiries with 99% accuracy within 24 hours, resulting in a 20% increase in positive guest feedback.
- Reduced response time by 80%, contributing to a 35% increase in repeat bookings within six months.
- Transformed the hotel's digital presence by launching an interactive website, increasing customer engagement by 40% and boosting online bookings by 20% in the second quarter.
- Enhanced user experience and significantly increased engagement by overhauling and restructuring the restaurant's website.

CONTACT

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LINKEDIN

www.linkedin.com/in/shahramshakiba

GITHUB

www.github.com/ShahramShakiba

SKILLS

- Blender
- Three.js
- 3D Modelling and Texturing
- 3D Animation and Rendering
- WebGL
- GLSL (OpenGL Shading Language)
- React.js
- Next.js
- JavaScript
- GSAP Animation
- Tailwind CSS
- HTML and CSS
- OOP (Object-Oriented Programming)
- Front-End Development
- Critical Thinking and Problem-Solving

CAREER BRAKE

- After my previous collaboration ended, took a career break to enhance both technical and soft skills by training in new technologies, including web development and 3D web development with Three.js. Expanded expertise to encompass VR, AR, animations, and other areas, broadening capabilities beyond traditional web development.
- Discovered a talent for 3D modeling and animation, leading to proficiency in Blender, and enabling more effective contributions across various industries.

EDUCATION

Master of Science (M.S.) in Food Science and Technology

January 2015

Amol University , Amol

CERTIFICATIONS

- Effective Listening
- How to Ask Productive Questions
- Solving Business Problems
- Training Your Mind to Focus and Handle Distractions Better
- Critical Thinking
- Overcome Overthinking
- Communication Skills for Modern Management

PROJECTS

The following are examples of my work:

- <https://github.com/ShahramShakiba/Blender-Collection>
- <https://shahram-shakiba.vercel.app/>
- <https://github.com/ShahramShakiba/Coffee-Smoke-p21>
- <https://github.com/ShahramShakiba/Animated-Galaxy-p19>
- <https://github.com/ShahramShakiba/HauntedHouse-p05>
- <https://github.com/ShahramShakiba/Raging-Sea-Simulation-p18>
- <https://github.com/ShahramShakiba/WebGLFox-p15>

- Active Listening and Effective Communication
- Teamwork and Collaboration
- Git and GitHub

LANGUAGES

- **English**
Advanced
Self-directed study and self-education
- **Kurdish**
Native
- **Persian**
Bilingual